Co-design: practical exercise
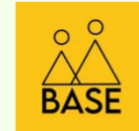
"Green Guardian": A mobile App for sustainable living

Background

- Mobile applications are widely used by young people, making them an effective platform for promoting green education. The "Green Guardian" app will leverage gamification and social features to make sustainability engaging and actionable for youth aged 18-30.

Activity

- Participants will co-design a mobile application aimed at promoting sustainable living practices among youth. The app, "Green Guardian," will provide users with tips, challenges, and resources to reduce their environmental footprint and engage in eco-friendly activities.

Mobile applications: ideas

4.Resource Library:

•Access to articles, videos, and tutorials on various aspects of sustainable living.

5.Carbon Footprint Calculator:

•A tool to help users calculate and track their carbon footprint based on their activities.

Mobile applications: ideas

1.Eco-Challenge Tracker:

•Users complete daily or weekly eco-friendly challenges (e.g., reducing plastic use, saving water) and earn points and badges.

2.Sustainability Tips:

•Daily tips on sustainable living practices, tailored to the user's location and lifestyle.

3.Community Forum:

•A space for users to share their own green tips, success stories, and discuss sustainability topics.