# Co-design and NFE

## Definition

In the context of Non-Formal Education (NFE), co-design refers to a collaborative approach where educators, learners, and other stakeholders actively participate in the design and development of educational programs, materials, and activities. This process ensures that the learning experiences are tailored to meet the specific needs, interests, and contexts of the participants. Co-design in NFE fosters a sense of ownership, relevance, and engagement among learners, making the educational process more inclusive, adaptable, and effective.

## Benefits

**A**. Increased Relevance and Effectiveness of Educational Activities

Activity: share personal experiences where you felt an educational activity was particularly relevant or effective.

**B**. Enhanced Engagement and Ownership Among Participants:

Activity: Brainstorm and identify ways you could take ownership of educational activities.

**C**. Development of Innovative and Context-Specific Solutions

Activity: Work in small group activities to identify unique challenges you could encounter as member of community and collaboratively brainstorm innovative solutions. Potential topics for discussion:

-Remote Education in Rural Areas

-Environmental Sustainability in Urban Areas

-Food Security in Low-Income Communities

-Gender Equality in Education

**Let's discuss more!**

**Real word scenarios about co-design in NFE:**

- A Youth-Led Environmental Initiative Creating Community Garden Projects:

Activity: Discuss how these initiatives were developed and what role co-design might have played.

-Do you have in mind any similar projects in your country? If yes, share with the rest of the participants.

-Bring to the table ideas that you may have heard or read or simply are your own ideas.

- A School Program Developing Sustainability Workshops Through Student-Teacher Collaboration:

Activity: Form small groups and brainstorm examples of school programs that focus on sustainability. You are encouraged to explore online resources to find real-world examples. Present to the other groups your chosen program, explaining why you think co-design was integral to its success and how it could be applied to other contexts.